

WINDOWING AND FILTERING: FIR AND IIR

Prof. Alina Karabchevsky, www.alinakarabchevsky.com

Introduction to Signal Processing,

School of ECE,

Ben-Gurion University

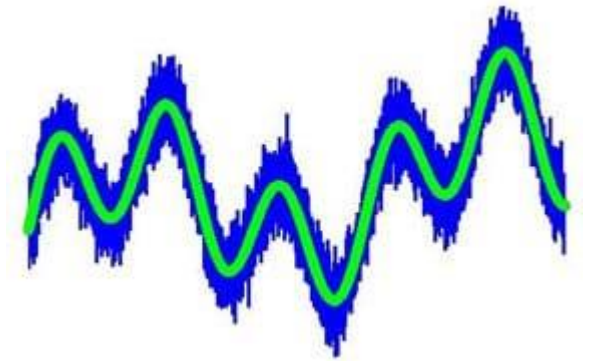
Reading: Chapters 9, 10 by Proakis and Monolakis

WHY TO FILTER? WINDOWS AND WINDOWING

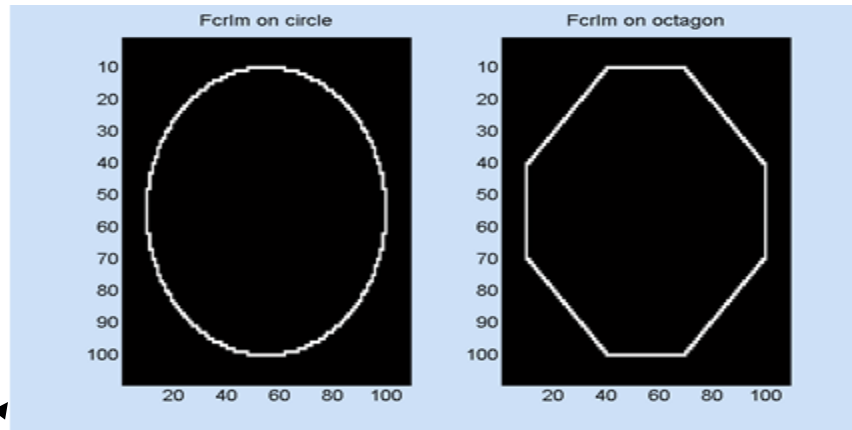
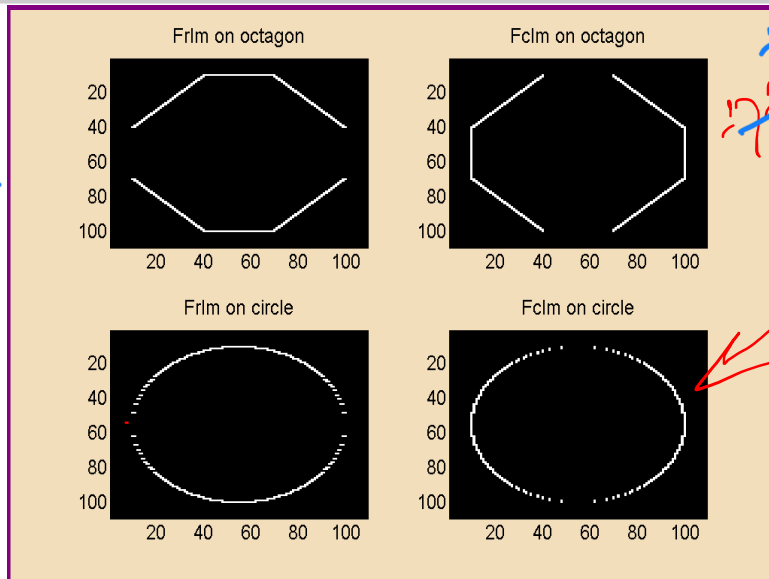
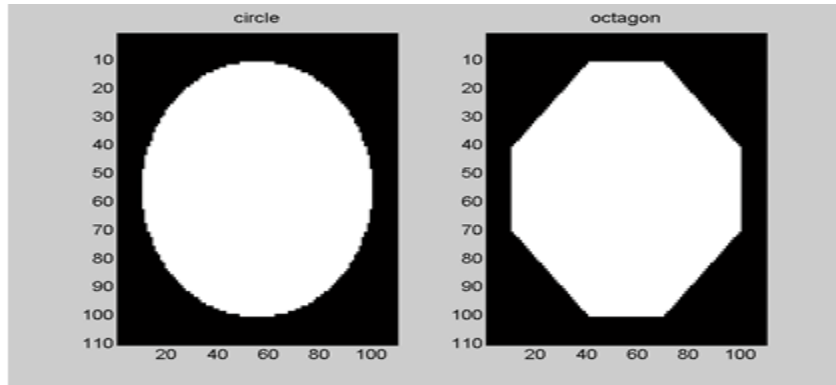
- In many DSP applications, very long signal samples must be processed.
- To practically manage the data, localized processing is applied to a subset of samples.
- This subset is often generated through the process of windowing.
- A straightforward or naive approach is to window by simply ignoring all points before a certain time instant and after a certain time instant.
- This amounts to what we call a rectangular window.

Filtering:

Extracting What We Want from What We Have



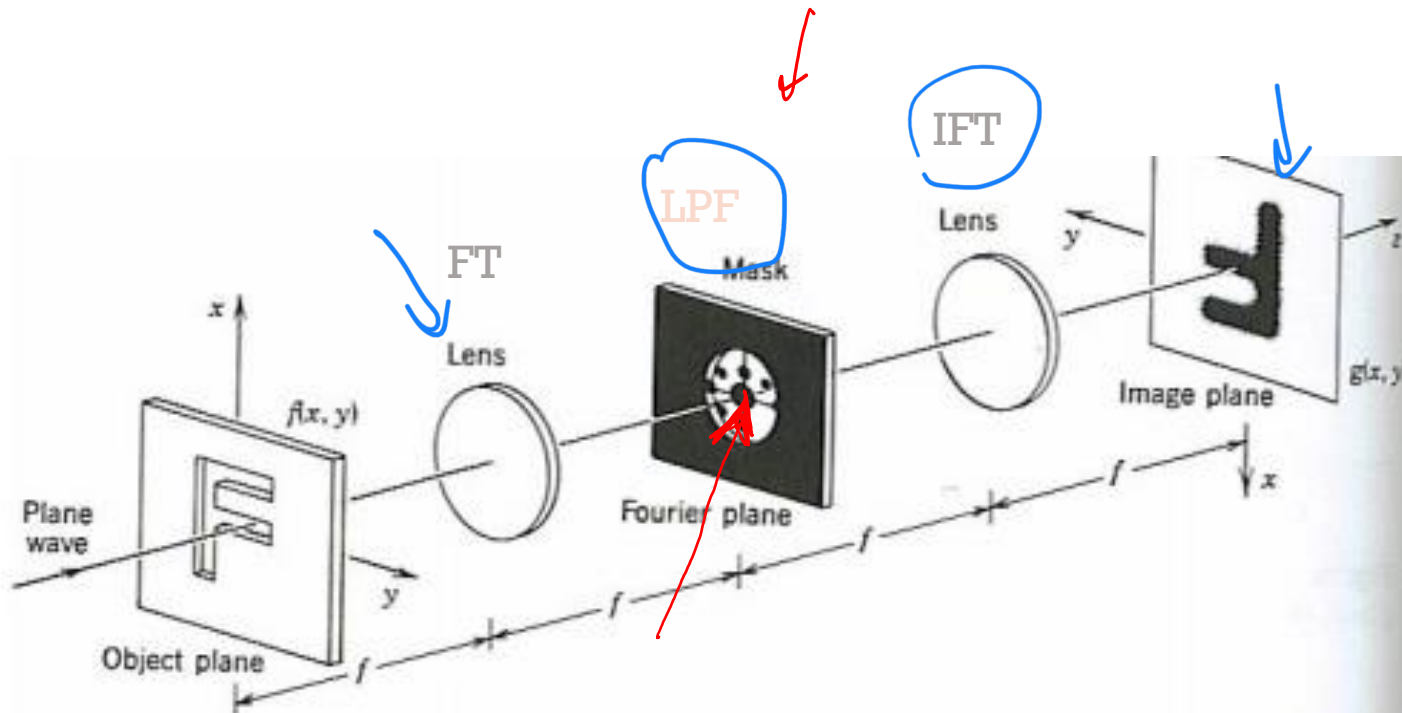
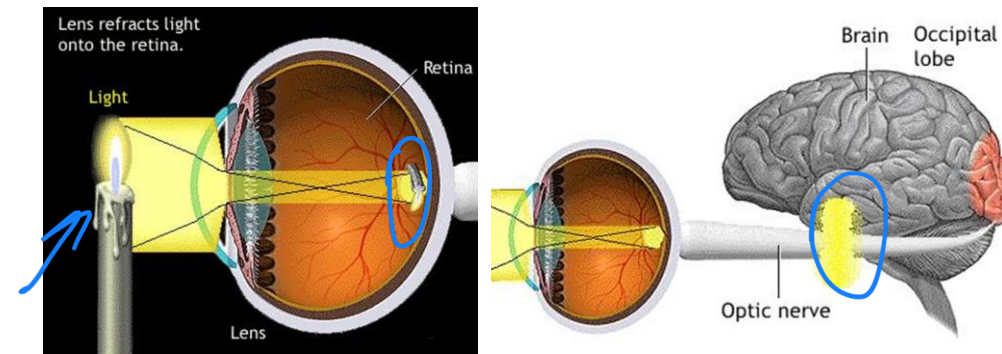
FILTERING EXAMPLE: IDENTIFICATION OF CONTOURS



דוגמא: זיהוי קווי מתאר בעזרת פילטרים

שימוש במסננים $F_r = \begin{bmatrix} 1 & 1 \\ -1 & -1 \end{bmatrix}$, $F_c = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$ עבור כל אחת מהתמונות

ANALOG FILTERING: EXAMPLE



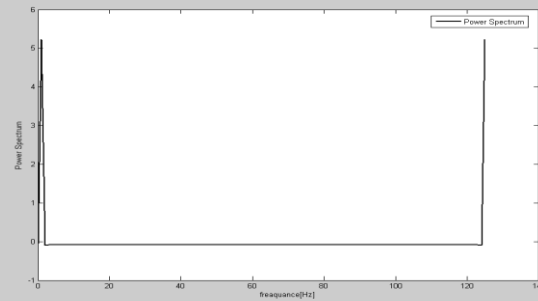
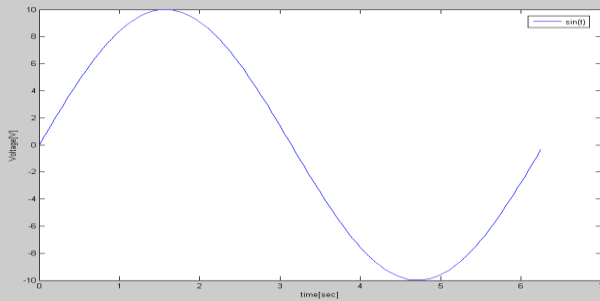
WHY TO FILTER? WINDOWS AND WINDOWING

- For instance, sine signal in finite interval of 2π
- DFT of that appears as two delta functions
- However, if the sine signal has been truncated in interval $[0:2\pi]$, in the DFT of that signal appears 'spectral leakage' דליפה ספקטראלית that can be removed via windowing (filtering)

$x(t)$ $[0:2\pi]$

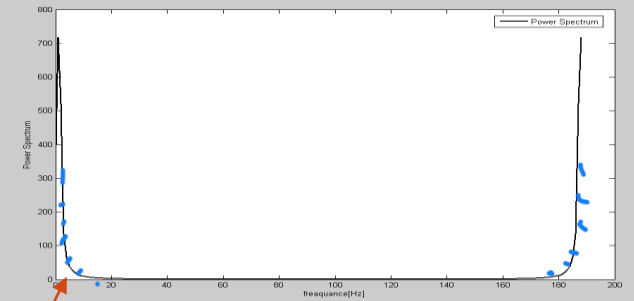
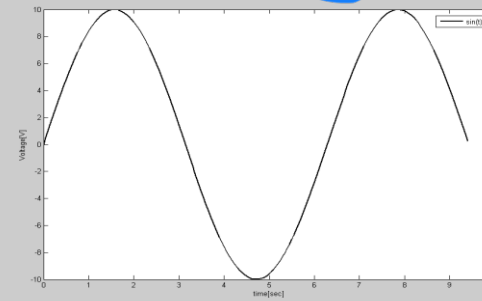


DFT



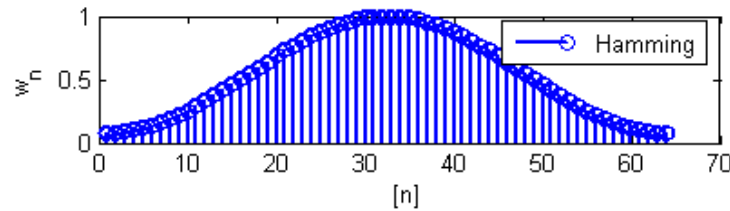
$x(t)$ $[0:3\pi]$

DFT

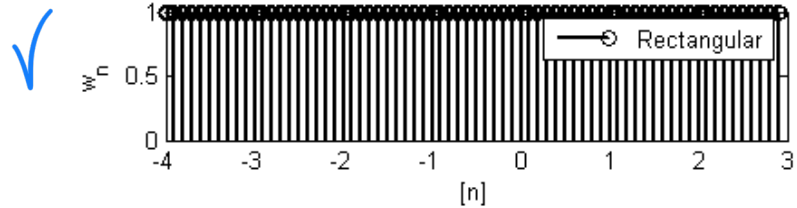


spectral leakage

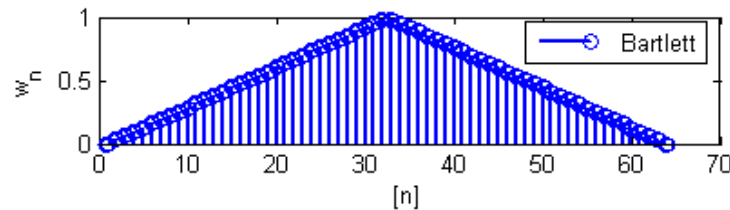
WINDOWS IN TIME: EXAMPLES



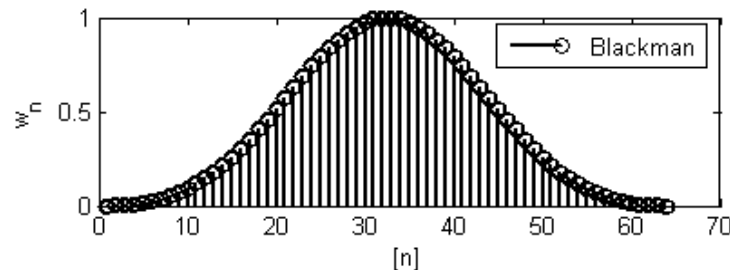
$$w_{\text{Hamming}}[n] = 0.54 - 0.46 \cos \frac{2\pi n}{N} \quad 0 \leq n \leq N$$



$$w_{\text{rec}}[n] = \begin{cases} 1 & 0 \leq n \leq N-1 \\ 0 & \text{else} \end{cases}$$



$$w_{\text{Bart}}[n] = \begin{cases} \frac{n}{N/2} & 0 \leq n \leq \frac{N}{2} \\ \frac{N/2}{N/2} & \frac{N}{2} \leq n \leq N-1 \end{cases}$$



$$w_{\text{Blackman}}[n] = 0.42 - 0.5 \cos \frac{2\pi n}{N} + 0.08 \cos \frac{4\pi n}{N}$$

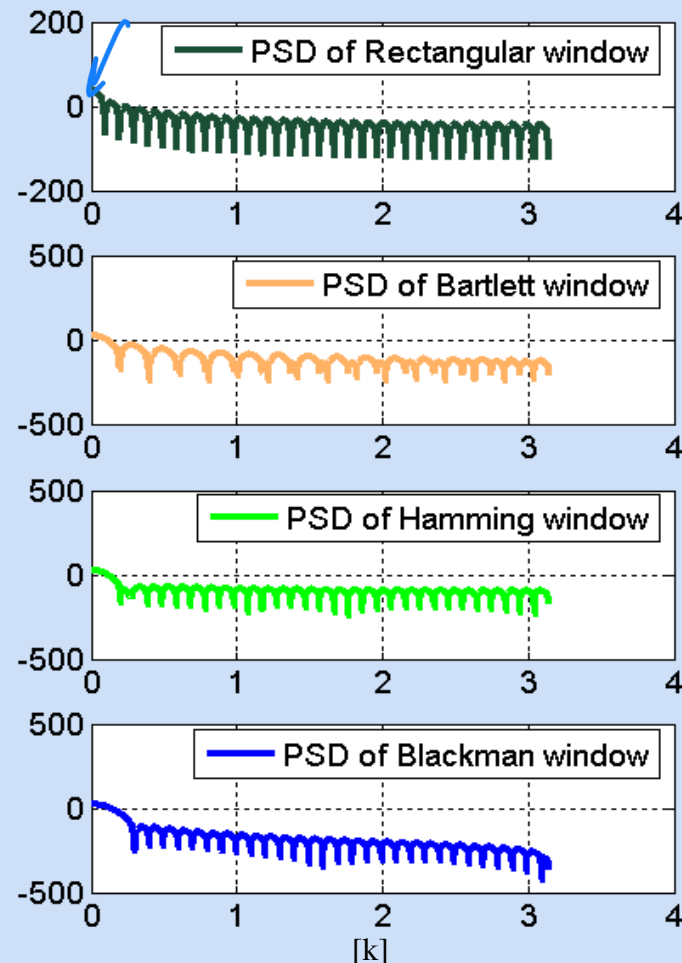
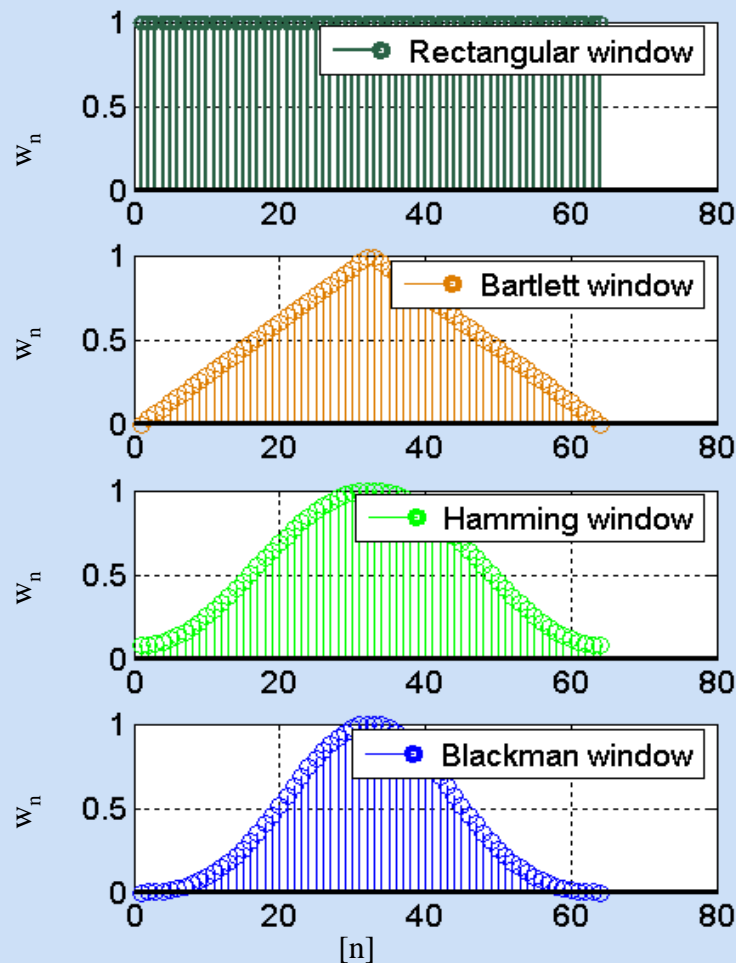
WINDOWS IN FREQUENCY: EXAMPLES

שם החלון	ספקטרום	המחשה
Rectangular	$W_{\text{Rec}}(\theta) = \frac{\sin(\frac{N}{2}\theta)}{\sin(\frac{1}{2}\theta)} \cdot e^{-j\frac{N-1}{2}\theta}$	
Bartlett	$W_{\text{Bart}}(\theta) = \frac{2}{N} \left(\frac{\sin \frac{N}{4} \theta}{\sin \frac{1}{2} \theta} \right)^2 \cdot e^{-j(\frac{N}{2}-1)\theta}$	
Hamming	$W_{\text{Ham}}(\theta) = 0.54 \cdot W_{\text{Rec}}(\theta) - 0.23 \cdot [W_{\text{Rec}}(\theta + \frac{2\pi}{N}) + W_{\text{Rec}}(\theta - \frac{2\pi}{N})]$	
Blackman	$W_{\text{Black}}(\theta) = 0.42 \cdot W_{\text{Rec}}(\theta) + 0.25 \cdot [W_{\text{Rec}}(\theta + \frac{2\pi}{N}) + W_{\text{Rec}}(\theta - \frac{2\pi}{N})] + 0.04 \cdot [W_{\text{Rec}}(\theta + \frac{4\pi}{N}) + W_{\text{Rec}}(\theta - \frac{4\pi}{N})]$	

main lobe
2/12
1/2

side lobes
2/2

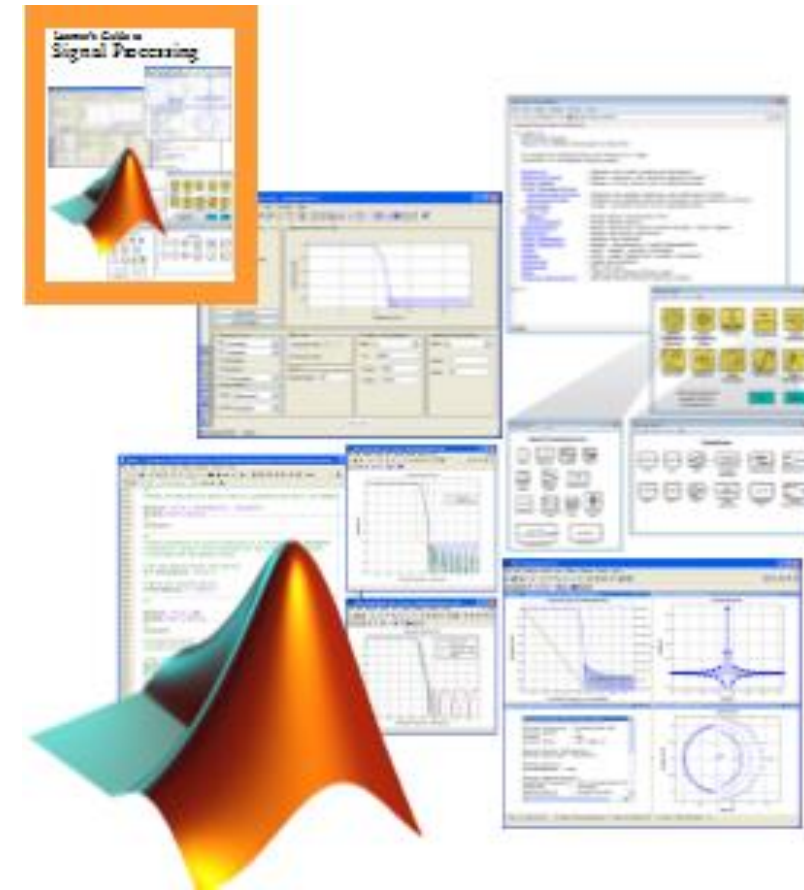
WINDOWS IN TIME VS FREQUENCY: EXAMPLES



שימוש בחלונות באורך של 64
דגימות תוך ריפוד ב עד לאורך
של 256.

ENGINEERING CONNECTION

- **Signal/Image processing:** speech, image and video processing.
- **Optoelectronics:** filters are used to alter the colors of light by blocking certain ranges of wavelengths (see Lecture 1).
- **Chemistry:** membranes are used to block impurities while letting other materials pass through.



CRITERIA TO COMPARE BETWEEN WINDOWS 1:

EQUIVALENT NOISE BANDWIDTH (ENBW)

מדד להערכת רוחב פס, קריטריון זה נותן פרמטר להערכת כמות האנרגיה שזולגת לנקודות תדר סמוכה בגלל תופעת ה-Spectral leakage (דליפה ספקטרלית) הנובעת מכך שאנו לוקחים קטע מוגבל בזמן ולא אינסופי. בשיטה זו מחשבים מלבן שהשטח שלו שווה בערכו לכמות האנרגיה של החלון. הקריטריון הינו רוחב המלבן, ולכן נותן הערכה לרוחב הסרט של ה-Spectral leakage. שטח המלבן הינו סה"כ האנרגיה של החלון ומחושב ע"י שיויון פרסיבל, הספק הרעש המצטבר של החלון מוגדר:

$$NoisePower = \frac{1}{N} \sum_{k=0}^{N-1} |W(k)|^2 = \sum_{k=0}^{N-1} |w(n)|^2$$

שטח המלבן נתון ע"י גובה^xרוחב, ולכן אם נחלק את שטח המלבן בגובה, נקבל את רוחב המלבן. גובה המלבן נתון ע"י רכיב ה-DC של החלון:

$$W(0) = \sum_n w(n) \Rightarrow W^2(0) = \left[\sum_n w(n) \right]^2$$

ולכן רוחב המלבן נתון ע"י:

$$\rightarrow ENBW = \frac{\sum_n w^2(nT)}{[\sum_n w(nT)]^2}$$

CRITERIA TO COMPARE BETWEEN WINDOWS 2:

PROCESSING GAIN (PG)

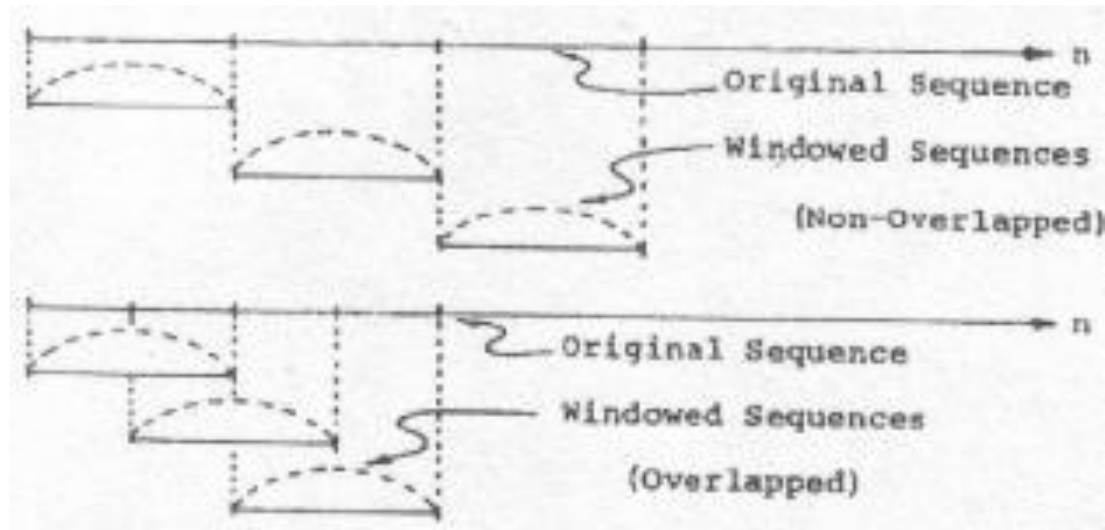
■ processing Gain(PG) קריטריון זה מגדיר את היחס בין האות לרעש במוצא S_o/N_o לבין היחס בין האות לרעש בכניסה S_{in}/N_{in} , והוא נתון ע"י הביטוי:

$$PG = \frac{S_o/N_o}{S_{in}/N_{in}} = \frac{[\sum_n w(nT)]^2}{\sum_n w^2(nT)} = \frac{1}{ENBW}$$

CRITERIA TO COMPARE BETWEEN WINDOWS 3:

OVERLAP CORRELATION

correlation - מדובר על חפיפה בין קטעי הזמן לפי האיור הבא:



Harris: case of windows for harmonic analysis

כאשר מקדם הקורלציה נתון ע"י:

$$C(r) = \frac{\left\{ \sum_{n=0}^{r \cdot N-1} (W(n) \cdot W(n + [1 - r]N)) \right\}}{\sum_{n=0}^{N-1} W^2(n)}$$

- זהו אחוז החפיפה בו תלויה הקורלציה.

החפיפה נדרשת משום שרוב החלונות נוטים לשאוף לערך אפס בקצוות, לכן יש צורך בחפיפה על מנת לקחת מחדש את המידע שהונחת בקצוות החלון. המקרים המקובלים הם חפיפה של כ- 50% ו- 75% מאורך החלון.

CRITERIA TO COMPARE BETWEEN WINDOWS 4:

SCALLOPING LOSS

$$\text{Scalloping loss} = \frac{\left| \sum_n w(nT) \cdot \exp\left(-i \frac{\pi}{N} n\right) \right|}{\sum_n w(nT)} = \frac{\left| w\left(\frac{1}{2} \cdot \frac{w_s}{N}\right) \right|}{w(0)}$$

הקריטריון מוגדר ע"י היחס בין ההגבר (ההכפלה בין האות לחלון) בנקודה אשר נמצאת בין שתי נקודות דגימה של ה-DFT [הביטוי שרשום במונה] לבין ההגבר בנקודת הדגימה עצמה [הביטוי שרשום במכנה].

קימיים 2 קריטריונים נוספים והם:
(ה) הגודל של אונות הצד ביחס לאונה המרכזית.
(ו) הערך האסימפטוטי שאליו מתכנסות האמפליטודות של אונות הצד.

CRITERIA TO COMPARE BETWEEN WINDOWS 5:

SIDE LOBES

Magnitude of the side lobes as compared to the main lobe
גודל של אונות צד ביחס לאונה המרכזית

WINDOWS IN FREQUENCY: EXAMPLES

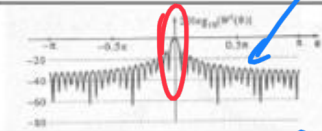
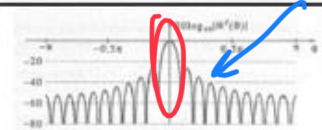
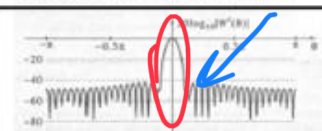
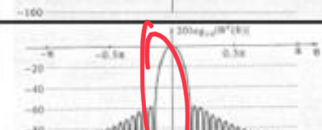
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TABLE 10.2 Important Frequency-Domain Characteristics of Some Window Functions

Type of window	Approximate transition width of main lobe	Peak sidelobe (dB)
Rectangular	$4\pi / M$	-13
Bartlett	$8\pi / M$	-25
Hanning	$8\pi / M$	-31
Hamming	$8\pi / M$	-41
Blackman	$12\pi / M$	-57

CRITERIA TO COMPARE BETWEEN WINDOWS 6: **ASYMPTOTIC VALUE OF MAIN LOBE AMPLITUDE**

הערך האסימפטוטי שאליו מתכנסות האמפליטודות של אונות הצד.

FILTERS: CLASSIFICATION

- There are two kinds of filters:
- I) **Frequency selective** (see Proakis and Monolakis Ch. 10) – such as High Pass Filter (HPF), Low Pass Filter (LPF), Notch filters, Comb filters. – will be studied in DSP course. II) **Specific filters** – for specific implementation

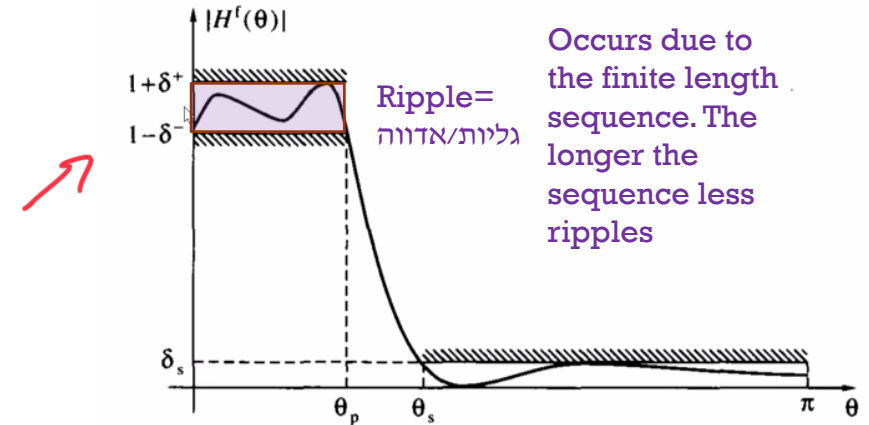
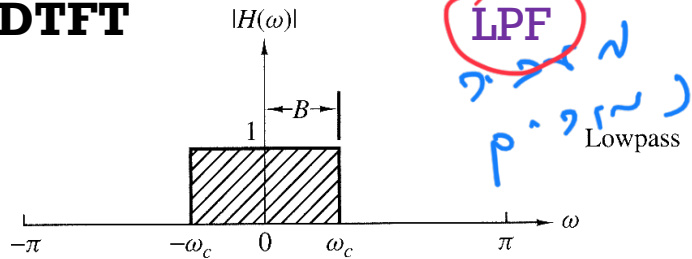
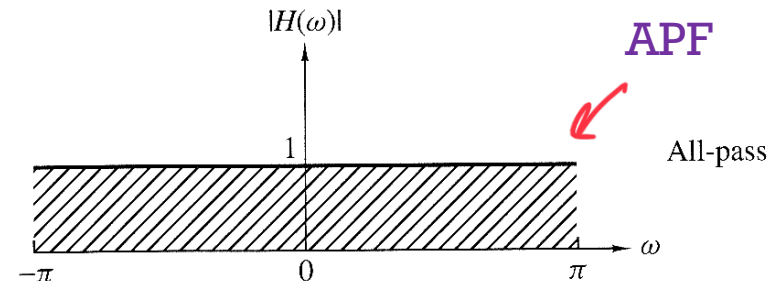
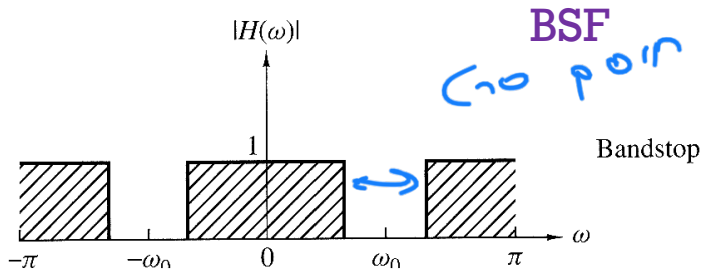
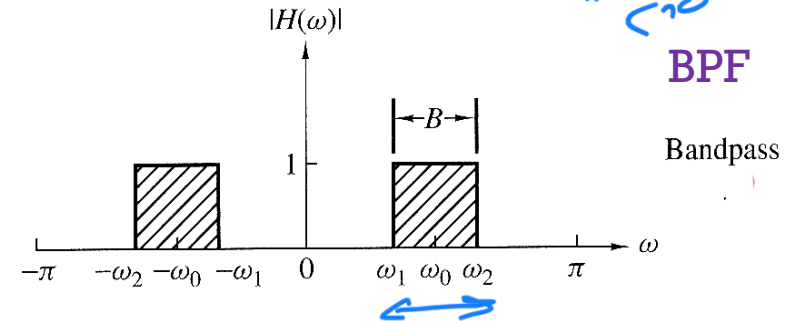
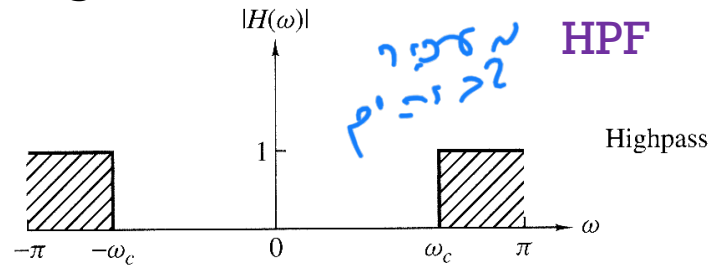


Figure 8.2 Specification of a low-pass filter.

DTFT



Magnitude



Phase?

Figure 5.4.1
Magnitude responses
for some ideal
frequency-selective
discrete-time filters.

FILTERS: DEFINITION

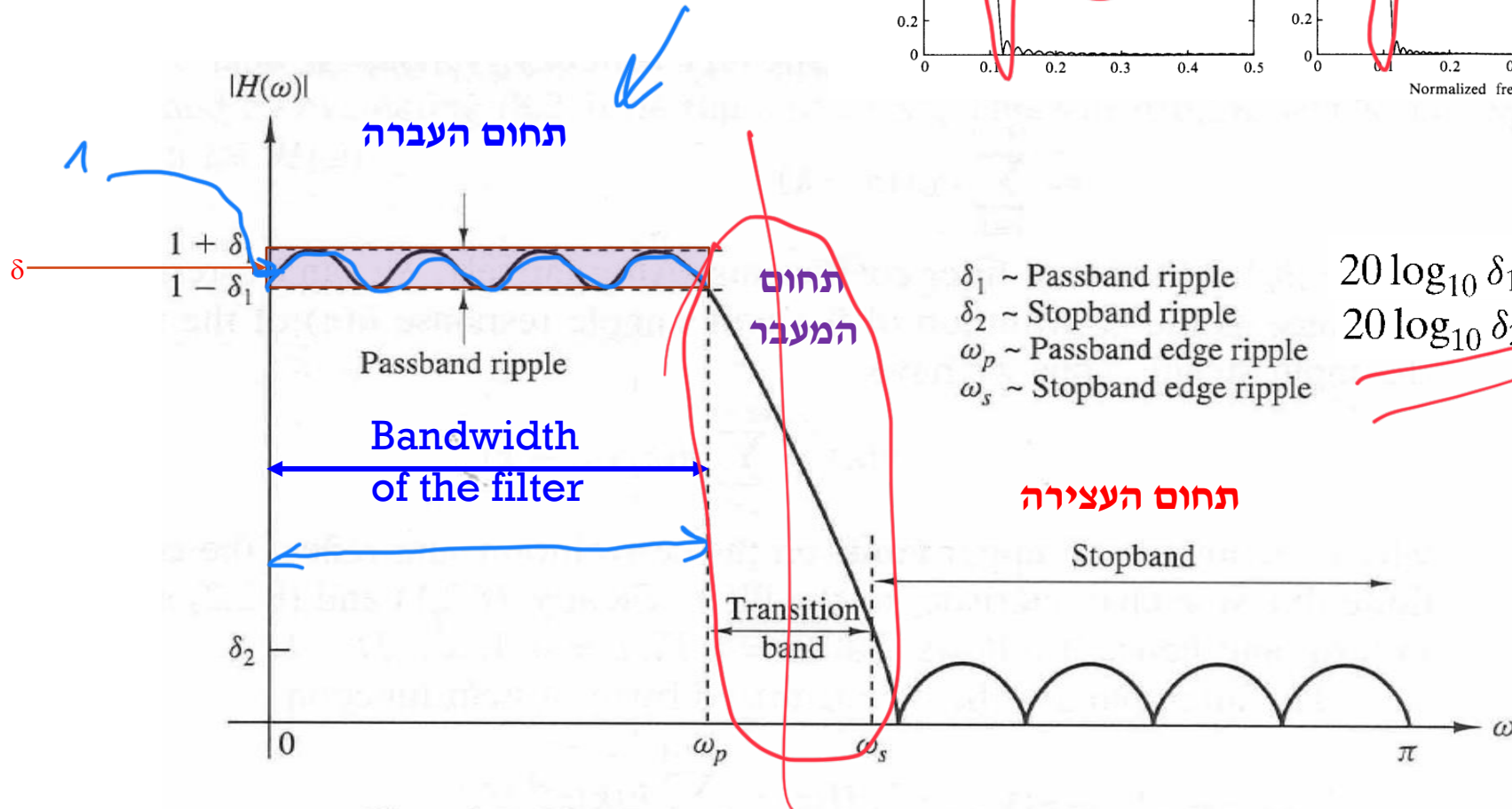
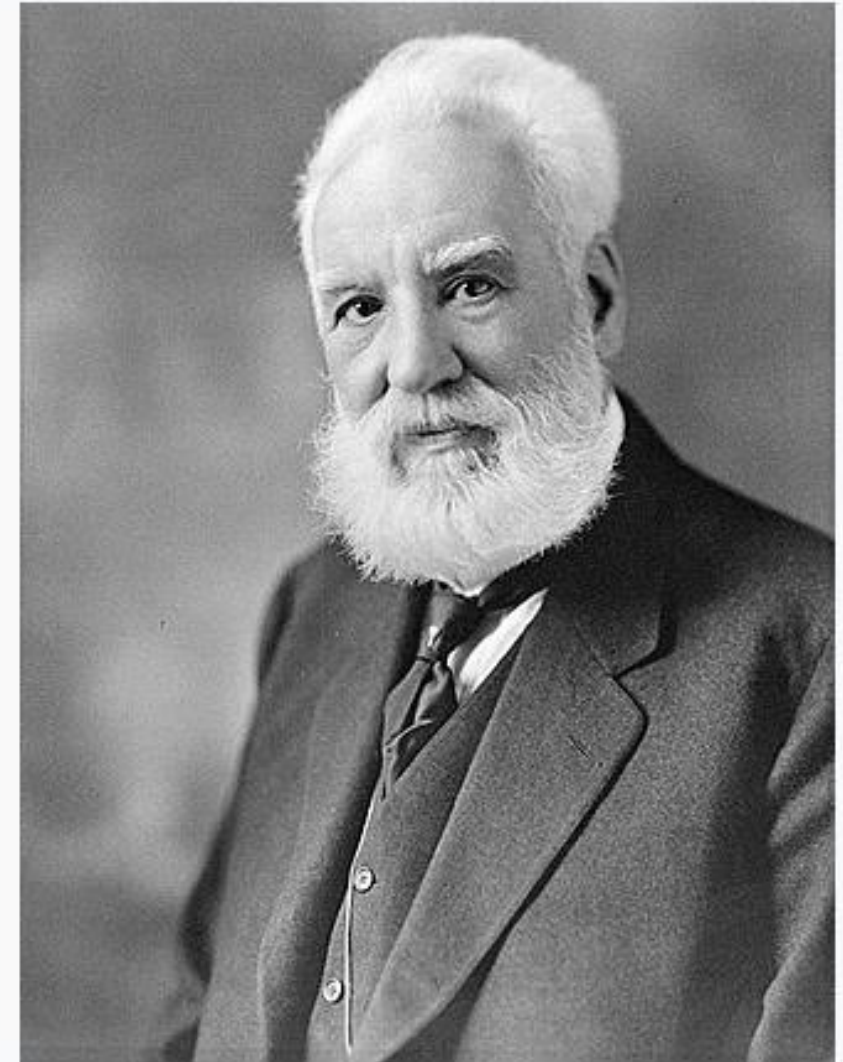


Figure 8.2 Magnitude characteristics of physically realizable filters.

RELATION BETWEEN **BEL** AND DECIBEL

- The **decibel** (symbol: dB) is a relative unit of measurement equal to one tenth of a bel (B). The **bel** was named in honor of Alexander Graham **Bell**.
- Alexander Graham Bell was a Scottish-born inventor, scientist and engineer who is credited with patenting the first practical telephone, groundbreaking work in optical telecommunications.
- Bell Laboratories (9 Nobel prizes) was, and is, regarded by many as the premier research facility of its type, developing a wide range of revolutionary technologies, including radio astronomy, the transistor, the laser, information theory, the operating system Unix, the programming languages C and C++, solar cells, the charge-coupled device (CCD), and many other optical, wireless, and wired communications technologies and systems

Alexander Graham Bell



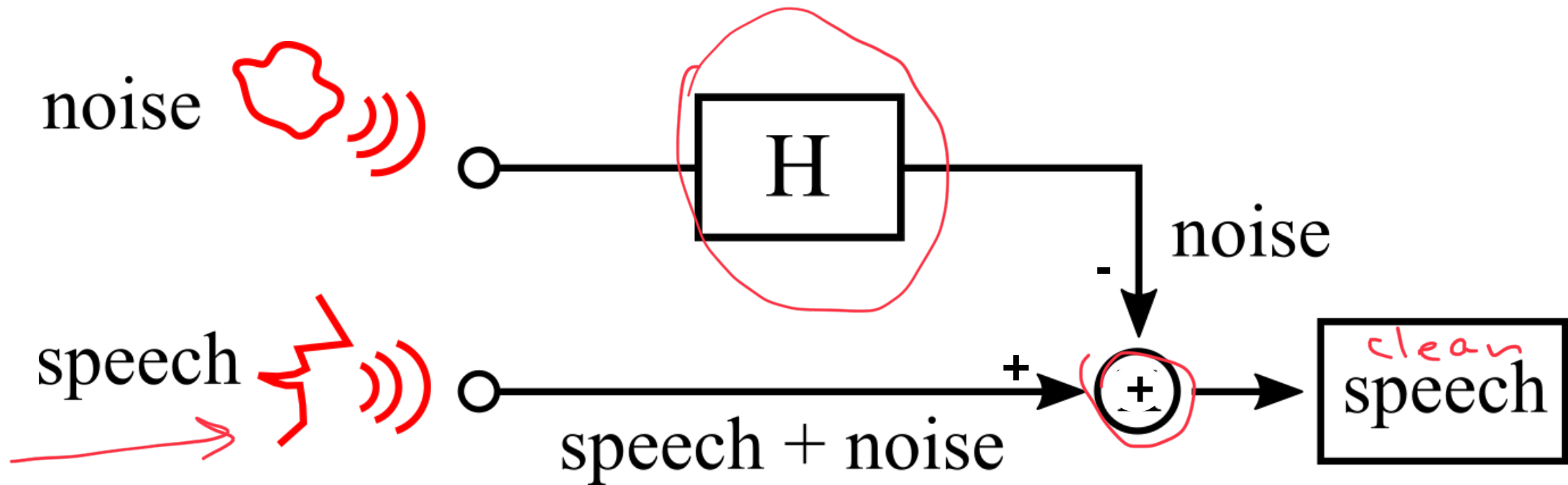
Bell c. 1917

Born

Alexander Bell

March 3, 1847

Edinburgh Scotland



FILTERS: DESIGN

- Design filters are studied in:
- I) **Frequency selective** filters: DSP course
- II) **Specific filters** – for specific implementation.
For instance: filtering the noise from a noisy speech – studied in statistical signal processing of adaptive filter ועיבוד אותות סטטיסטי, סינון אדפטיבי

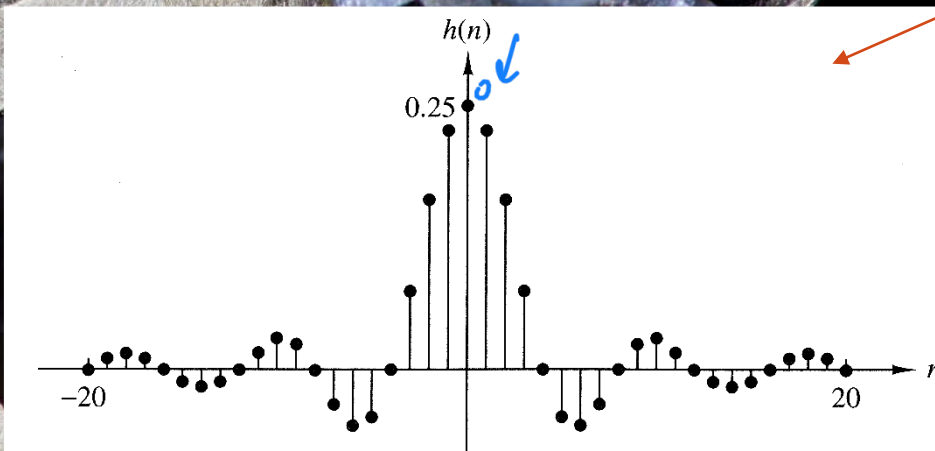


IMPLEMENTATION CONSIDERATIONS

- Let investigate the ideal filter of **Low Pass Filter (LPF)** kind

$$H(e^{j\theta}) = \begin{cases} 1 & |\theta| \leq \theta_c \\ 0 & \theta_c \leq |\theta| \leq \pi \end{cases} \text{ from this:}$$

Impulse response $\rightarrow h[n] = \frac{\theta_c}{\pi} \frac{\sin(\theta_c n)}{\theta_c n}$



Can we implement such a filter? No, since it is not causal. לא סיבתי. לא ניתן למימוש

Causality – is the first condition to implement a filter.

In case of LPF, one cannot implement it since the response is not causal.

CAUSALITY

- 1) For $h[n]$ of finite energy and casual the following theorem must be valid:

Paley-Wiener Theorem (1934) $\int_{-\pi}^{\pi} |\ln |H(e^{j\theta})|| d\theta < \infty$ $|H| \neq \infty$

This condition is not valid if ∞ , $|H(e^{j\theta})| = 0$ but $|H| \neq \infty$

because finite energy is given

Analysis of LPF is valid for ideal filters such as BPF, HPF. Since those filters also have rectangular window function in frequency

- 2) **Causality and the relation between H to H_I , H_R**

Filter construction without conditions on H can allow to decide upon $|H|$, $\angle H$ as we wish and so to define H_I , H_R as we wish

For $h[n] \leftrightarrow H(e^{j\theta})$ we can show the **even** part of the **time response**:

$h[n] = h_e[n] + h_o[n]; h_e[n] = \frac{1}{2} [h[n] + h[-n]]; h_o[n] = \frac{1}{2} [h[n] - h[-n]]$

$$H^f(\theta) = H_R^f(\theta) + jH_I^f(\theta) = |H^f(\theta)|e^{j\psi(\theta)}$$

$$A = \sqrt{(H_R^f(\theta))^2 + (H_I^f(\theta))^2}$$

$$\begin{aligned} \frac{H_R^f(\theta)}{|H^f(\theta)|} &= \cos(\psi) \\ \frac{H_I^f(\theta)}{|H^f(\theta)|} &= \sin(\psi) \\ \frac{H_R^f(\theta)}{H_I^f(\theta)} &= \tan(\psi) \end{aligned}$$

CAUSALITY AND THE RELATION BETWEEN H AND H_R, H_I

For $h[n] \leftrightarrow H(e^{j\theta})$ we can show the **even** part of **time response**:

$$h_e(n) = \frac{1}{2} [h[n] + h[-n]]$$

In general, one cannot reconstruct $h[n]$ from $h_e[n]$. Can we reconstruct if $h[n]$ is casual? Yes, because $h[n]$ and $h[-n]$ overlap only in $n = 0$.

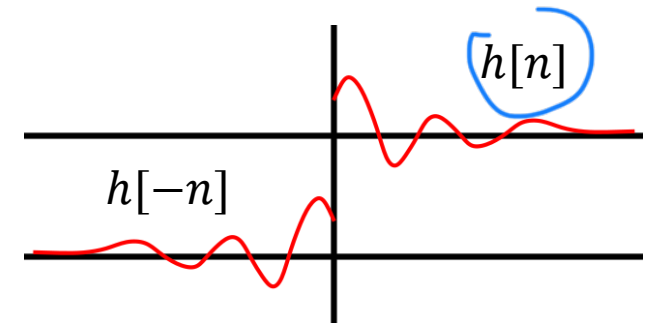
- $h[n] = 2h_e[n]u[n] - h_e[0]\delta[n] \quad n \geq 0 \rightarrow$

- לכן קיים קשר חד-חד ערכי בין

- $h_e[n] \leftrightarrow h[n] \quad h[n] \text{ is completely determined from } h_e[n]$

- ולאחר התמרה DTFT נקבל קשר חד-חד ערכי בין

$$h_e(n) \xleftrightarrow{F} H_R(\omega)$$



$$H_R(e^{j\theta}) \leftrightarrow H(e^{j\theta})$$

real

$$H(\omega) = H_R(\omega) + jH_I(\omega) \rightarrow h_o(n) \xleftrightarrow{F} H_I(\omega)$$

Therefore, $H(e^{j\theta})$ is completely determined if we know $H_R(e^{j\theta})$. Equivalently, the magnitude and phase responses of a casual filter are interdependent and hence cannot be specified independently.

FILTERS IMPLEMENTATION: FIR AND IIR

FIR

FIR Definition:

Finite Impulse Response (FIR) filter- is a filter with finite impulse response which fulfill the following equation:

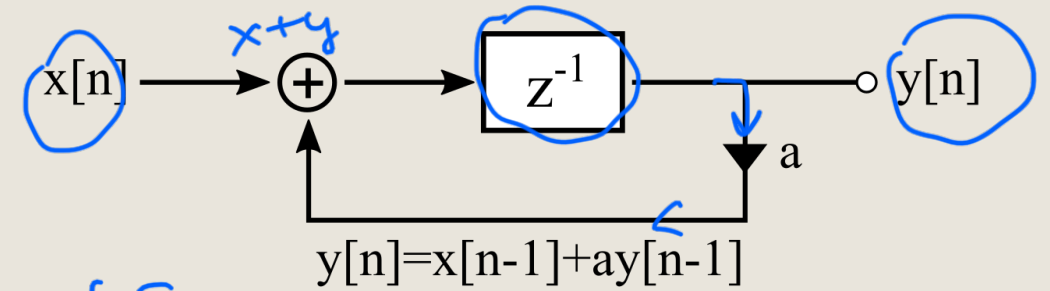
$$y[n] = \sum_{l=0}^{L-1} h[l]x[n-l]$$
$$= \sum_{l=0}^{L-1} b_l x[n-l]$$

b_l is vector of filter's coefficients also in impulse response:

Note: **Finite Impulse Response (FIR)** is also named **Moving Average (MA)**: average is due to the weighting of x . Moving because of the convolution window.

FILTERS IMPLEMENTATION: FIR AND IIR

IIR



IIR Definition:

Infinite Impulse Response (IIR) filter- is a filter in which the output is dependent also on the output in past and fulfill the following:

$$y[n] = \sum_{l=0}^{L-1} b_l x[n-l] - \sum_{m=1}^{M-1} a_m y[n-m]$$

Handwritten blue annotations: "FIR" in a circle pointing to the first sum, and "new feed back" pointing to the second sum. Green text below the equation reads: a_m, b_l filter's coefficients.

One can present also the infinite impulse response due to the **feedback** of y .

Infinite Impulse Response (IIR) is also named **Auto-Regressive Moving Average (ARMA)** – **self-feedback** moving **averaging**

FREQUENCY RESPONSE OF FILTERS – VIA DTFT

Handwritten notes in blue ink:
 \rightarrow 2552 p'220n
 DTFT

DTFT transform – multiplication in $e^{-j\theta n}$ and summation on n

We will obtain:

$$Y(e^{j\theta}) = \sum_{l=0}^{L-1} b_l X(e^{j\theta}) e^{-j\theta l} - \sum_{m=1}^{M-1} a_m Y(e^{j\theta}) e^{j\theta m}$$

$$Y(e^{j\theta}) \left[1 + \sum_{m=1}^{M-1} a_m e^{-j\theta m} \right] = X(e^{j\theta}) \sum_{l=0}^{L-1} b_l e^{-j\theta l}$$

Handwritten blue annotations: A blue arrow points from the $Y(e^{j\theta})$ term in the first equation to the $Y(e^{j\theta})$ term in the second equation. A blue circle is drawn around the minus sign in the first equation, and a blue plus sign is drawn around the plus sign in the second equation. A blue line connects the $Y(e^{j\theta})$ term in the first equation to the $Y(e^{j\theta})$ term in the second equation.

And the frequency response is:

$$H(e^{j\theta}) = \frac{Y(e^{j\theta})}{X(e^{j\theta})} = \frac{\sum_{l=0}^{L-1} b_l e^{-j\theta l}}{\sum_{m=0}^{M-1} a_m e^{-j\theta m}}$$

Handwritten red annotation: A red circle is drawn around the $m=0$ term in the denominator of the frequency response equation.

while $a_0 = 1$

SURVEY: A FILTER PROPERTIES



■ EasyPolls:

Which one of the following properties is fulfilled by each filter defined by $y[n] = \sum_{m=(-1000) \text{ to } 1000} b[m]x[n-m]$, b is finite

☒ BIBO stability

☒ causality

☒ time-invariant

☐ inversible

☒ more than one property is correct

הערה: b הוא סדרה סופית

$$y[n] = \sum_{m=-1000}^{1000} b[m]x[n-m]$$

הערה: b הוא סדרה סופית

results

vote



EXAMPLE: FIR

Is it stable? Yes, since $h[n]$ is right and the poles are inside the unite circle.

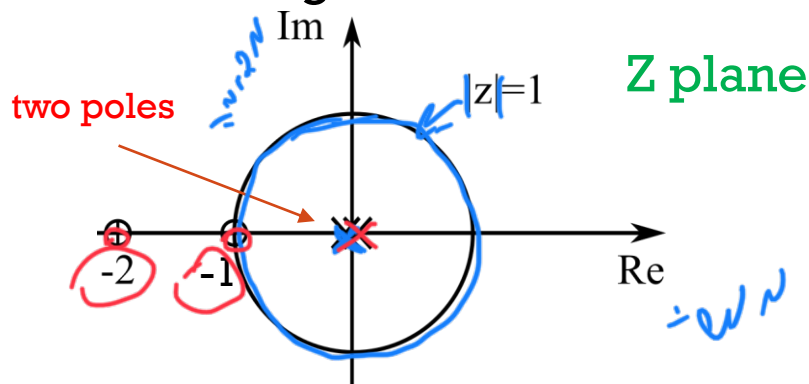
Is it always stable? Yes. The poles are always at $z = 0$.

Advantage: FIR is always stable: poles inside the unit circle

If the system is righteous מערכת ימנית

Disadvantage: poles are always at $z = 0$

this limits the design of the filter



Given: $b_l = \{1, 3, 2\}$, $l = 0, 1, 2$

So impulse response $h[n] = \delta[n] + 3\delta[n-1] + 2\delta[n-2]$ would be:

Calculate z transform:

$$H(z) = 1 + 3z^{-1} + 2z^{-2}$$

present as positive power of z

$$H(z) = \frac{z^2 + 3z + 2}{z^2} = \frac{(z+1)(z+2)}{z^2}$$

Delay in 1

$$\begin{aligned} z+1 &= 0 \Rightarrow z = -1 \\ z+2 &= 0 \Rightarrow z = -2 \end{aligned}$$

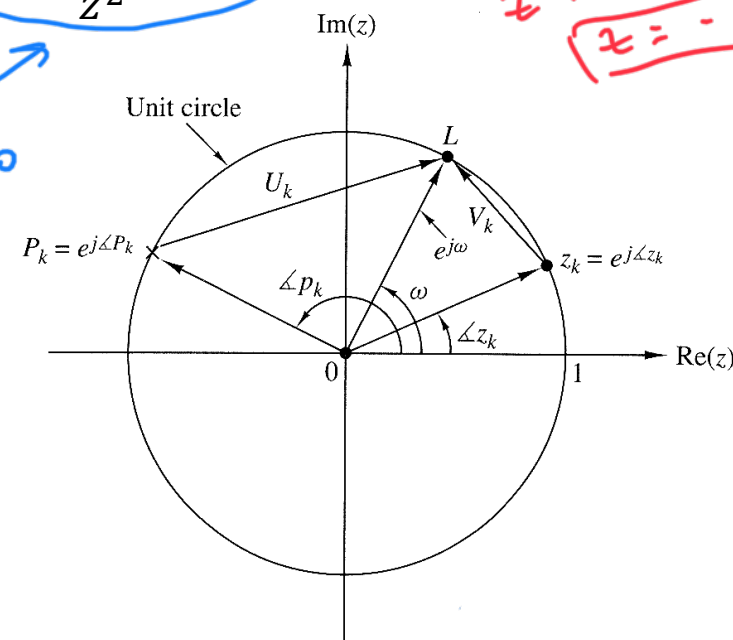


Figure 5.2.2

A zero on the unit circle causes $|H(\omega)| = 0$ and $\omega = \angle z_k$. In contrast, a pole on the unit circle results in $|H(\omega)| = \infty$ at $\omega = \angle p_k$.

Figure 10.2.8

Lowpass FIR filter designed with rectangular window ($M = 61$).

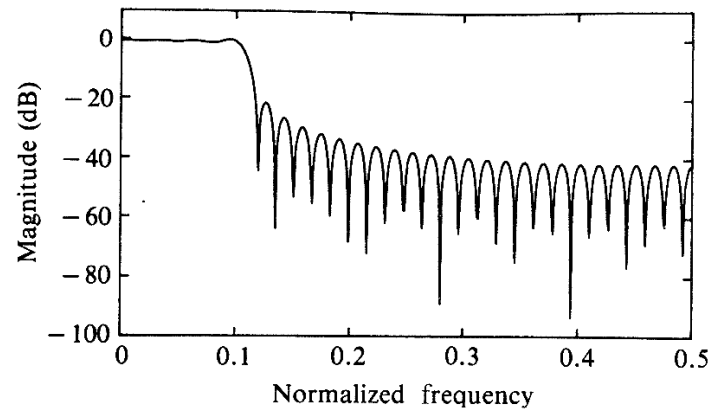


Figure 10.2.9

Lowpass FIR filter designed with Hamming window ($M = 61$).

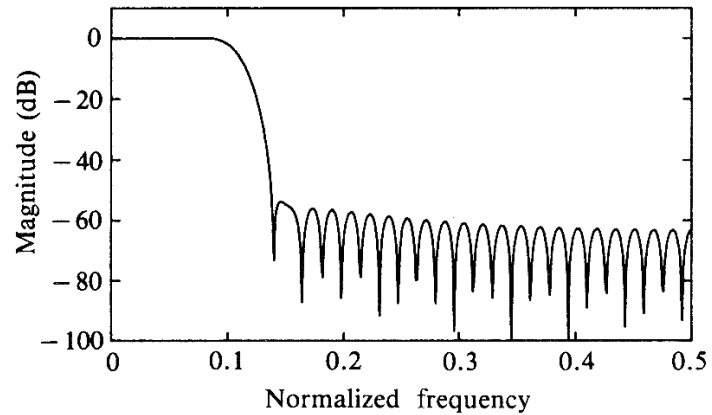
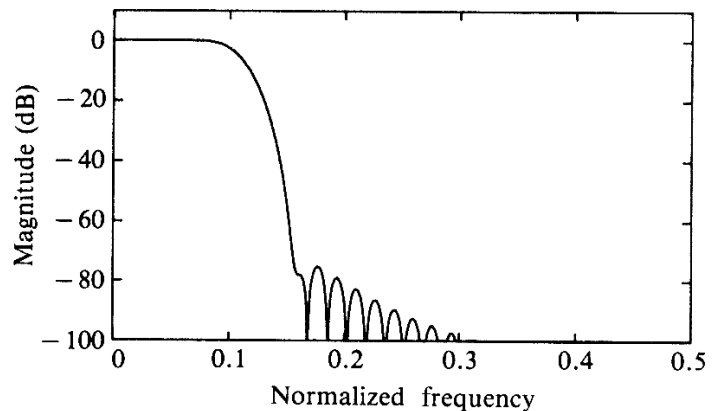


Figure 10.2.10

Lowpass FIR filter designed with Blackman window ($M = 61$).



LOWPASS FILTER DESIGN WITH A WINDOW

To alleviate the presence of large oscillations in both the passband and the stopband, we should use a window function that contains a taper and decays toward zero gradually, instead of abruptly, as it occurs in a rectangular window. Figures 10.2.8 through 10.2.11 illustrate the frequency response of the resulting filter when some

EXAMPLE: FIR SUMMARY

- Is it stable? Yes, since $h[n]$ is right and the poles are inside the unite circle.

Is it always stable? Yes. The poles are always at $z = 0$.

Advantage: FIR is always stable

Disadvantage: poles are always at $z = 0$
this limits the design of the filter

$$y[n] = \sum_{l=0}^{L-1} b_l x[n-l]$$

EXAMPLE: IIR

Z plane

- $y[n] = x[n] - x[n-1] + \frac{1}{4}y[n-2]$

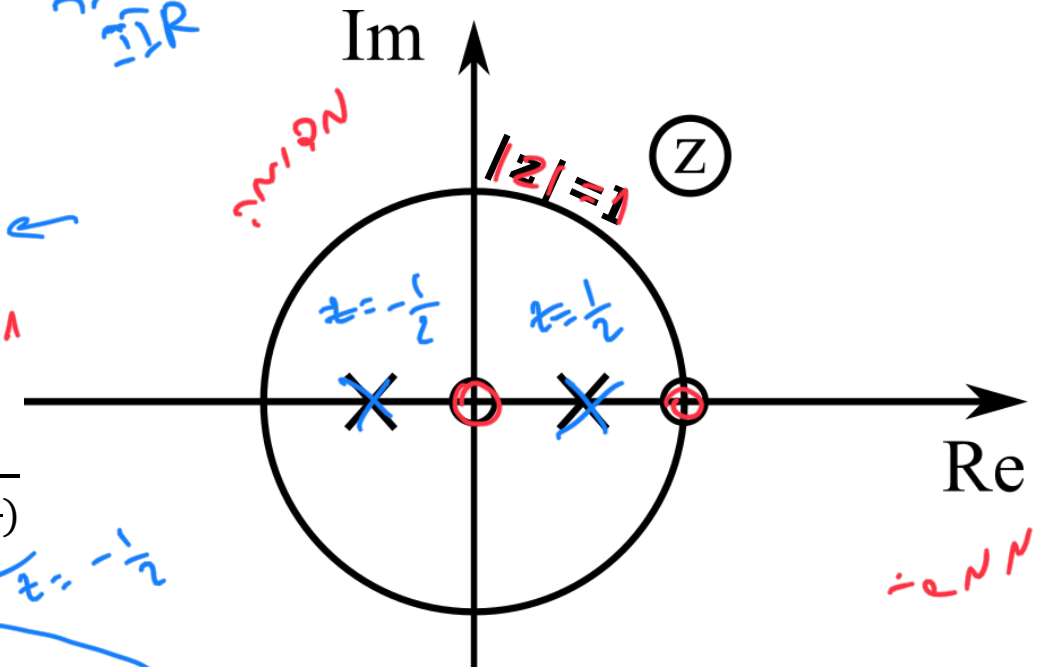
Z transform $Y(z) = X(z) - z^{-1}X(z) + \frac{1}{4}z^{-2}Y(z)$

- $Y(z)[1 - \frac{1}{4}z^{-2}] = X(z)[1 - z^{-1}]$

$$\blacksquare H(z) = \frac{Y(z)}{X(z)} = \frac{1-z^{-1}}{1-\frac{1}{4}z^{-2}} = \frac{z^2-z}{z^2-\frac{1}{4}} = \frac{z(z-1)}{(z-\frac{1}{2})(z+\frac{1}{2})}$$

Is it stable? Yes

Zeros and Poles can be in each place on z



EXAMPLE: IIR SUMMARY

Advantage: flexibility in choosing poles

Disadvantage: can be unstable

$$y(n) = \underbrace{\sum_{l=0}^{L-1} b_l x[n-l]}_{\text{FIR}} - \sum_{m=1}^{M-1} a_m y[n-m]$$

COMPARISON: FIR VS. IIR

Property	FIR	IIR
I Computational complexity <i>Handwritten: 18-20</i>	X	V
II BIBO stability <i>Handwritten: 18-20</i>	Always stable, V	Not always stable, ?
III Linear Phase, delay = no distortion	V V	Not linear, can be approximated
IV Error accumulation <i>Handwritten: 18-20</i>	V	Recursive calculation, X
V Integration in optimization problems (noise filtering, needed response) <i>Handwritten: 18-20</i>	Cost function convex, V	Cost function non-convex, X

